Dominika Budzyńska

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Experience

Junior UX/UI Designer – Miquido

October 2022 — July 2023

- Designing UI interfaces, elements, and tools such as navigation menus, search boxes, tabs, and widgets.

- Producing high–quality UX design solutions through wireframes, visual and graphic designs, flow diagrams, storyboards, site maps, and prototypes.

- Conducting UX audits to evaluate the usability and effectiveness of digital products and identify areas for improvement in order to enhance the overall user experience.

- Creating components in the Design System in the Atomic Design methodology.

- Creating prototypes for Usability Testing purposes.

- Communicating with clients to ensure that user interests and business needs are equally met.

- Supporting and participating in workshops and calls to understand users better and bring value to projects.

Intern UX/UI Designer – Miquido

July 2022 — October 2022

- Assisting design teams in various projects and meetings.

- Designing interfaces for mobile apps according to user needs and business requirements.

- Creating clickable prototypes and wireframes.

- Creating components in the Design System to establish a consistent and scalable visual language, promote design efficiency, and facilitate seamless collaboration across teams.

- Supporting and participating in workshops and calls to understand users better and bring value to projects.

Junior UX Researcher – Efigence

November 2021 — June 2022

- Developing comprehensive usability test scenarios.

- Conducting the usability tests to meticulously evaluate the user experience of digital products and uncover potential pain points, usability issues, and areas for improvement.

- Creating the benchmarks and inspiration analysis to establish a solid foundation for design ideation.

- Conducting UX audits to evaluate the usability and effectiveness of digital products and identify areas for improvement in order to enhance the overall user experience.

- Generating usability test reports for data-driven analysis, actionable insights, and informed design decisions.

Intern UX Researcher – Efigence

July 2021 — November 2021

- Creating the benchmarks and inspiration analysis to build a strong foundation for design.

- Creating reports from the usability tests to provide a comprehensive and data-driven analysis of user interactions.

- Conducting UX audits to evaluate the usability and effectiveness of digital products and identify areas for improvement in order to enhance the overall user experience.

UI/UX Designer – Freelance

January 2021 – July 2021

- Designing UI interfaces, elements, and tools such as navigation menus, search boxes, tabs, and widgets for our digital assets.

- Producing high-quality UX design solutions through wireframes, visual and graphic designs, flow diagrams, storyboards, site maps, and prototypes.

- Close cooperation with the client to foster a collaborative and iterative design process, align goals and expectations.

Education

BA Design – WIT Warsaw School of Information Technology

October 2020 – September 2023

Tech skills

- User Research and Usability Testing
- Wireframing and Prototyping
- Information Architecture
- UI, Mobile and Responsive Design
- Interaction Design
- Visual Design and Illustration
- Design Systems (Atomic Design)
- Accessibility

Soft skills

- Collaboration and Communication
- Creativity
- Problem-solving
- Continuous learning
- Attention to detail
- Good time management
- Analytical thinking
- Leadership and Teamwork

Tools

- Figma
- Adobe Creative Suite
- Sketch
- Protopie
- Flutterflow
- Jira and Confluence
- MS Office

Languages

- 🇵🇱 Polish – Native
- 🇺🇸 English – B2/C1

Courses & Certificates

User Experience Design – Witflow
February 2023

- Learning techniques and tools applicable in the UX design process.
- Mastering design process planning and method selection for effective workflow.

Prizes & Awards

Graphic Stories Cyprus – The Power of Youth
March 2023

- 1st Winner – International Higher Education Students Category

Posko Visual – Memorabilia
December 2022

- Qualification of the poster for the international exhibition in Indonesia

Recommendations

I highly recommend Dominika for her exceptional skills and adaptability as a UX/UI Designer. Dominika impressively made a quick transition from UX Researcher to UX/UI Designer, demonstrating her ability to learn and adapt efficiently. During this transition, she showcased remarkable flexibility, willingly taking on tasks outside her comfort zone in order to update her skillset.

In a recent assignment, Dominika's responsibility was to design an app using FlutterFlow as part of an exploratory group. Her progress was commendable as she swiftly grasped design basics and utilised the tool effectively. This allowed the team to make progress on other challenges.

Dominika's strengths lie in her knowledge of mobile application design standards and patterns, coupled with her keen eye for design and creative abilities. Her designs consistently exhibit high quality and have proven to be valuable assets during various projects.. Additionally, she has a strong understanding of the aesthetics preferred by Gen Z, which is reflected in her design style. She is also capable of adjusting her style to cater to different generations. Dominika's solid foundation in interaction design using ProtoPie further enhances her skillset and enables her to create engaging and interactive user experiences. Furthermore, I greatly appreciate Dominika's unique illustration style.

In summary, Dominika's ability to swiftly transition roles, her flexibility, and her quick learning capabilities make her an outstanding UX/UI Designer who would be an excellent fit for any team, whether it's a design agency, software house, or product-oriented company.

Kamil Matuszewski – Design Team Leader at Miquido

I am pleased to provide a reference for Dominika Budzyńska, who worked with Efigence as a Junior UX Researcher for a period of 1 year. During this time, she demonstrated professionalism, dedication, and a rapid acquisition of skills in research activities, including desk research, competition analysis, benchmarking, and more. Dominika comprehensively handled qualitative UX research, from preparing and aligning research scopes with clients, coordinating recruitment, conducting research sessions (IDI, usability tests), to preparing reports.

Dominika was not only an excellent professional but also a great team member. Her communication skills, collaboration abilities, problem-solving aptitude within a group, and ability to cope with the challenges of working in an environment with incomplete knowledge, high variability, and ambiguity were immensely valuable.

Dominika also exhibited a strong desire for growth as a UX Designer, and I believe she will be an incredibly valuable member of any UX team.

Paweł Dunia – UX/UI Director at Efigence